

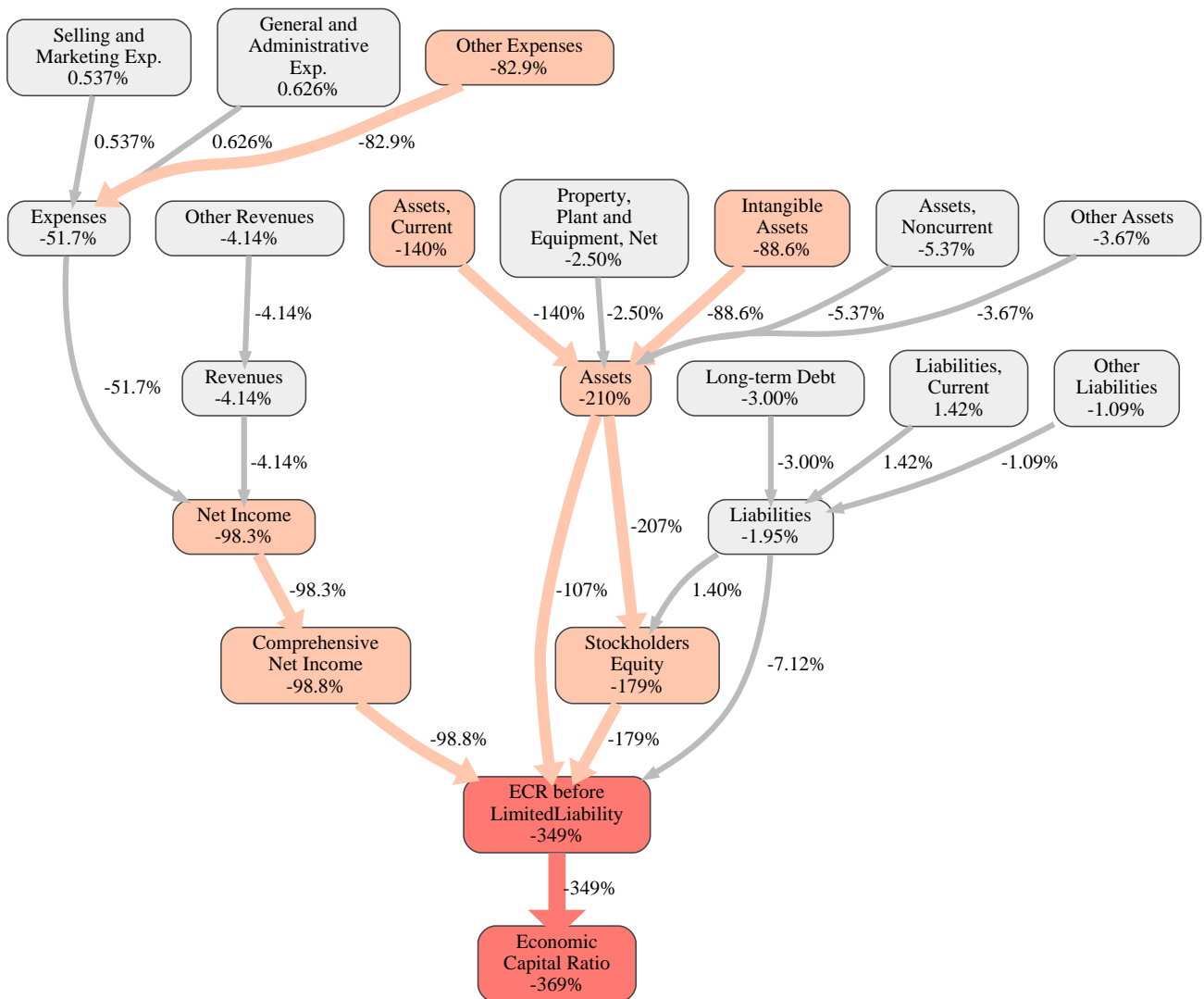


RealRate

# SERVICES-PREPACKAGED SOFTWARE 2022



## Gaming Technologies Inc Rank 173 of 173





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Gametech

The relative strengths and weaknesses of Gaming Technologies Inc are analyzed with respect to the market average, including all of its competitors. We analyzed all variables having an effect on the Economic Capital Ratio.

The greatest strength of Gaming Technologies Inc compared to the market average is the variable Liabilities, Current, increasing the Economic Capital Ratio by 1.4% points. The greatest weakness of Gaming Technologies Inc is the variable Assets, reducing the Economic Capital Ratio by 210% points.

The company's Economic Capital Ratio, given in the ranking table, is 2.0%, being 369% points below the market average of 371%.

Input Variable	Value in 1000 USD
Assets, Current	516
Assets, Noncurrent	0
General and Administrative Exp.	0
Intangible Assets	180
Liabilities, Current	2,630
Long-term Debt	0
Other Assets	0
Other Compr. Net Income	-37
Other Expenses	12,780
Other Liabilities	46
Other Net Income	-284
Other Revenues	168
Property, Plant and Equipment, Net	7.4
Research and Development Exp.	0
Selling and Marketing Exp.	0

Output Variable	Value in 1000 USD
Liabilities	2,676
Assets	703
Expenses	12,780
Revenues	168
Stockholders Equity	-1,973
Net Income	-12,896
Comprehensive Net Income	-12,933
BaseVar	8,324
ECR before LimitedLiability	-1,151%
Economic Capital Ratio	2.0%