

**RECREATION 2018** 



## Esports Entertainment Group INC Rank 23 of 29







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The relative strengths and weaknesses of Esports Entertainment Group INC are analyzed with respect to the market average, including all of its competitors. We analyzed all variables having an effect on the Economic Capital Ratio.

The greatest strength of Esports Entertainment Group INC compared to the market average is the variable Assets, Current, increasing the Economic Capital Ratio by 435% points. The greatest weakness of Esports Entertainment Group INC is the variable Net Income, reducing the Economic Capital Ratio by 589% points.

The company's Economic Capital Ratio, given in the ranking table, is -657%, being 524% points below the market average of -133%.

Input Variable	Value in 1000 USD
Assets, Current	456
Assets, Non-Current	0
Cost of Goods and Services Sold	0
Depreciation and Amortization	0
General and Administrative Expense	152
Intangible Assets	124
Lease Asset	0
Liabilities, Current	94
Liabilities, Non-Current	0
Operating Expenses	0
Other Assets	30
Other Compr. Net Income	0
Other Expenses	602
Other Liabilities	250
Other Net Income	84
Other Revenues	0
Property Plant and Equipment	0
Selling General and Administrative Expense	0

Output Variable	Value in 1000 USD
Assets	610
Liabilities	344
Expenses	754
Revenues	0
Stockholders Equity	266
Net Income	-670
Comprehensive Net Income	-670
Economic Capital Ratio	-657%

